Since my solution includes personal data (username and password to my university account), I will provide a link to the published version of it.

Link: <https://i499630.luna.fhict.nl>

In the provided website, you can see examples of:

* Working with a database
* Usage of HTML, CSS, ASP.NET razor pages and JavaScript
* Properly functioning algorithms (used in the filter and the calculation of average rating for the video games)
* A working rating system
* A working log in/register system
* A working “You might also like” page. This page gives you recommendations based on other games that you have rated.

If you have any questions, you may ask me via my LinkedIn account.